

AMRUTVAHINI COLLEGE OF ENGINEERING, SANGAMNER

DEPARTMENT OF AI&DS ENGINEERING

REPORT OF “ROLEPLAY”

Date: 06.03.2026

Subject: Environmental Study

Introduction:

A Role Play Activity was conducted on 6th March in Classroom S-40 for the second year students as part of the Environmental Studies subject. The activity was organized to create awareness about environmental issues and to encourage active student participation through practical learning methods.

Objective of the Activity:

1. To improve students understanding of environmental problems.
2. To develop communication and presentation skills.
3. To encourage teamwork and creative thinking.
4. To make learning more interactive and practical.
5. To create awareness regarding environmental protection and sustainability.

Description:

Students participated enthusiastically in different environmental-based role plays. Individual or Various groups presented topics related to:

1. Pollution control
2. Waste management
3. Water conservation
4. Global warming
5. Plastic-free environment
6. Need of Tree plantation and biodiversity conservation

Students performed different roles such as environmental activists, government officers, citizens, industrialists, and social workers to explain environmental challenges and possible solutions.



Benefits of Role Play Activity:

1. Makes environmental concepts easy to understand.
2. Increases student engagement and participation.
3. Enhances communication and interpersonal skills.
4. Develops environmental awareness and responsibility.

5. Encourages critical thinking about environmental problems and solutions.
6. Promotes collaborative learning and creativity.
7. Connects theoretical knowledge with real-life situations.

It provided an effective platform for students to express their ideas on environmental issues while improving their practical knowledge and communication skills in the subject of Environmental Studies.

Prof. Rahane N.A.

Subject Teacher